**Portafolio 1**

Piece name: *“Shina”*

Software: Clip Studio pro / ProCreate.

Description: Character sheet / turntable.

Project: Shina is a rebel leader in the year of 2040 where the UN has been unified as INA a now rules all countries under one iron fist of deception and a false peace.

**Portafolio 2**

Piece name: *“Chaos Theory”*

Software: Clip Studio pro / ProCreate.

Description: Character design/Illustration.

Project: In this piece we see the antagonist and leader of INA, the antihero member of INA and Shinas designs.

**Portafolio 3**

Piece name: *“Shinas power”*

Software: ProCreate.

Description: Character poses.

Project: Here are illustrated key frames, poses and silhouettes that illustrate her character and abilities within the context of the story.

**Biografia**

Eduardo Vázquez Carvajal

Eduardo Vázquez Carvajal (Mexico, 1998) is currently working on a degree in Art for Videogames in COCO School Mexico (COCO). He deeply believes in the human’s potential: humans are capable of transforming and evolving through experiences, good or not, gaining inside to everyday taboos and dismissed topics and reaching higher mental awareness about the world that surrounds us. He finds interest in human nature, philosophy, art, writing, design, psychology and narrative. He is interested in working in all types of professional environments and multidisciplinary teams, aspiring to become a lead artist and writer within the game industry. He currently focuses on writing, aesthetic design of games and entertainment media. He has been in charge of designing a special cover illustration for a scholar magazine. He has participated in the 2019 Game Jam, creating the game “The Bright Unknown”, being responsible for the aesthetic design and art direction. He has taken a CAE certification with a final grade of B. He is also well-informed and trained in the Scrum and Trello method of management for product development.

Nickname: MrVlaba

https://www.instagram.com/lalovazc/